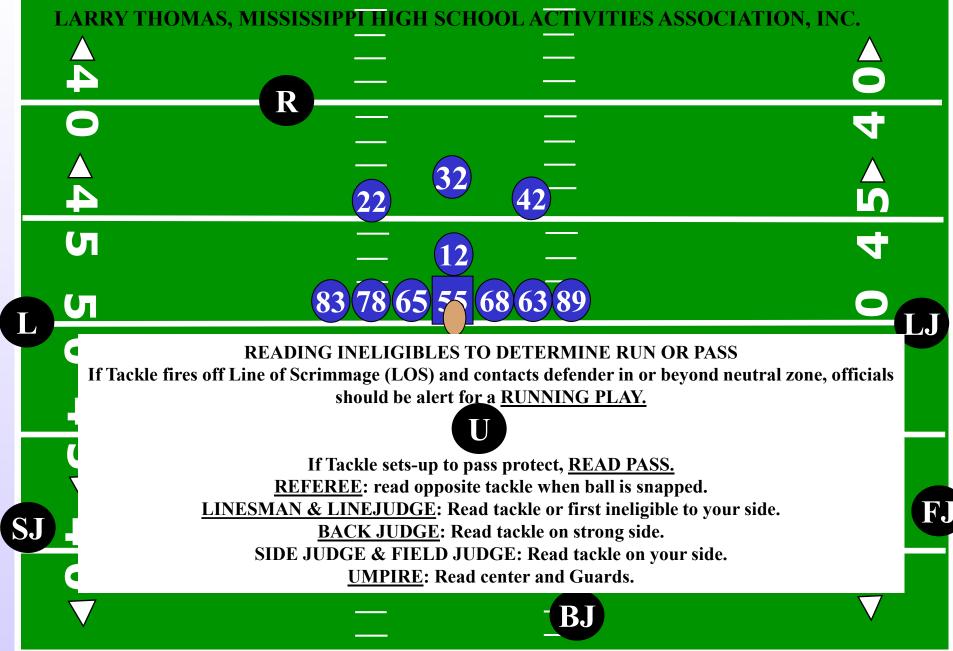
IDENTIFYING KEYS



READS



• FIELD JUDGE AND SIDE JUDGE HAS 1ST KEY

EN MAN MECHANICS L &

- STRONG SIDE KEY 1ST RECEIVER
 FROM SIDELINE
- WEAK SIDE KEY 1ST RECEIVER FROM SIDELINE
- BALANCED FORMATION DECLARE STRENGTH TO LINE JUDGE'S SIDE
- READ TACKLE
- PASS KEEP RECEIVERS IN FRONT,
 BACK PETAL DOWN SIDELINE

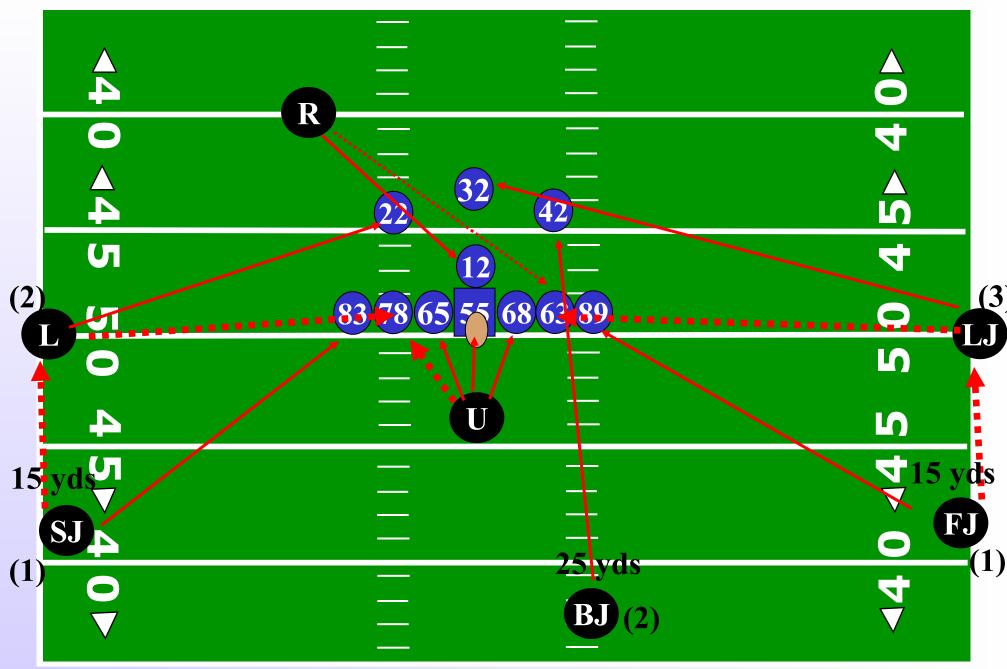
SEVEN MAN MECHANICS - BJ

- BACK JUDGE HAS 2ND KEY
 - BASED ON STRENGTH AND NUMBER OF RECEIVERS
 - 2ND RECEIVER FROM SIDELINE ON THE STRONG SIDE.
 - **TRIPS:** IS RESPONSIBLE FOR 2ND RECEIVERS
 - BALANCED FORMATION DECLARE STRENGTH TO LINE JUDGE'S SIDE

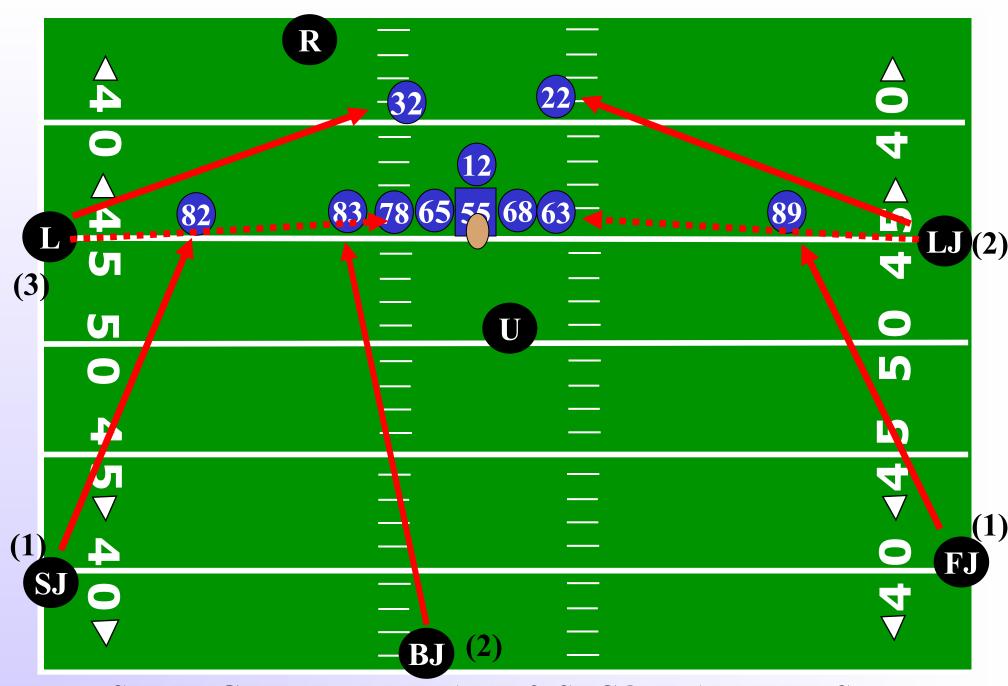
• LINESMAN AND LINE JUDGE HAVE SECOND KEY

/EN MAN MECHANICS L &

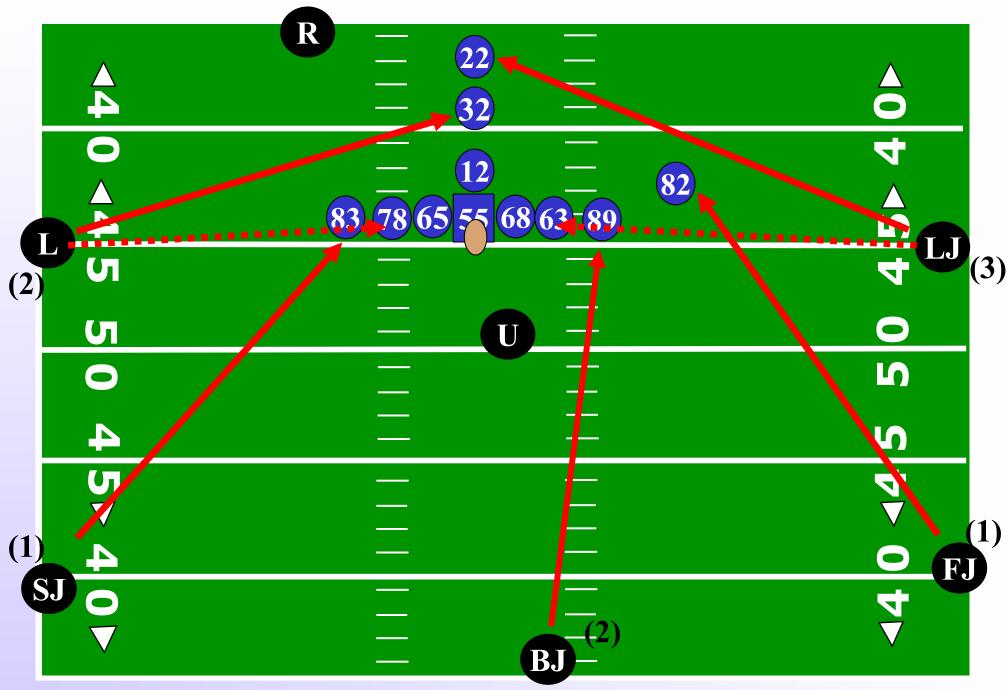
- DO NOT KEY OFF THE SAME PLAYER AS SJ, FJ OR BJ
- STRONG SIDE KEY INSIDE RECEIVER(3rd)
- WEAK SIDE KEY OFF RECEIVER(S) TO YOUR SIDE(2nd/3rd)
- TRIPS: INSIDE ELIGIBLE RECEIVER
- BALANCED FORMATION DECLARE STRENGTH TO LINE JUDGE'S SIDE



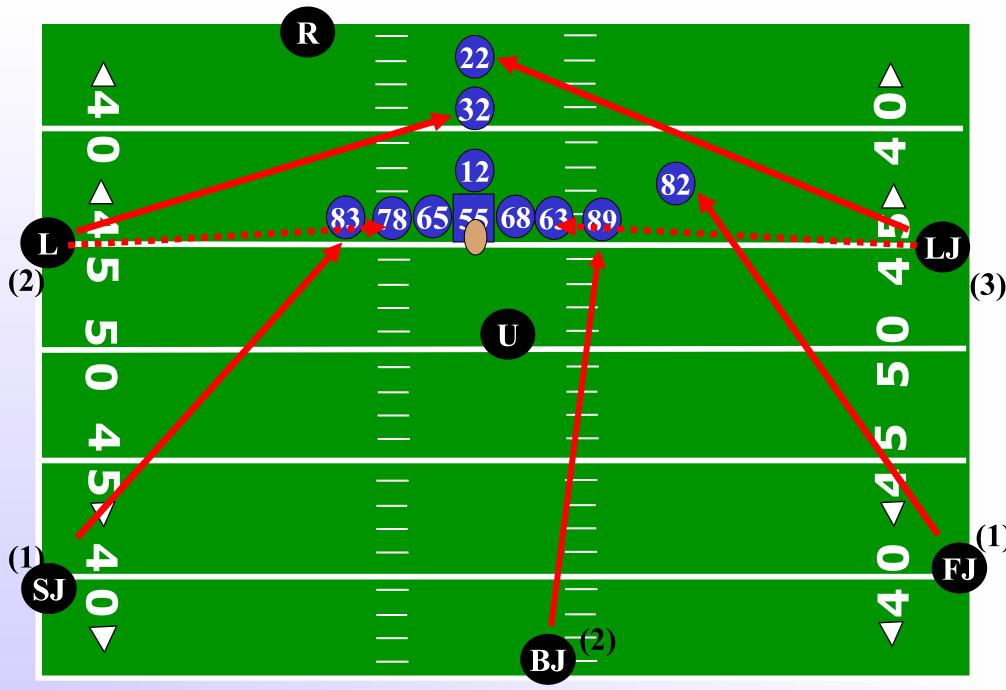
PRIMARY(----) & SECONDARY KEYS (----) OR READ



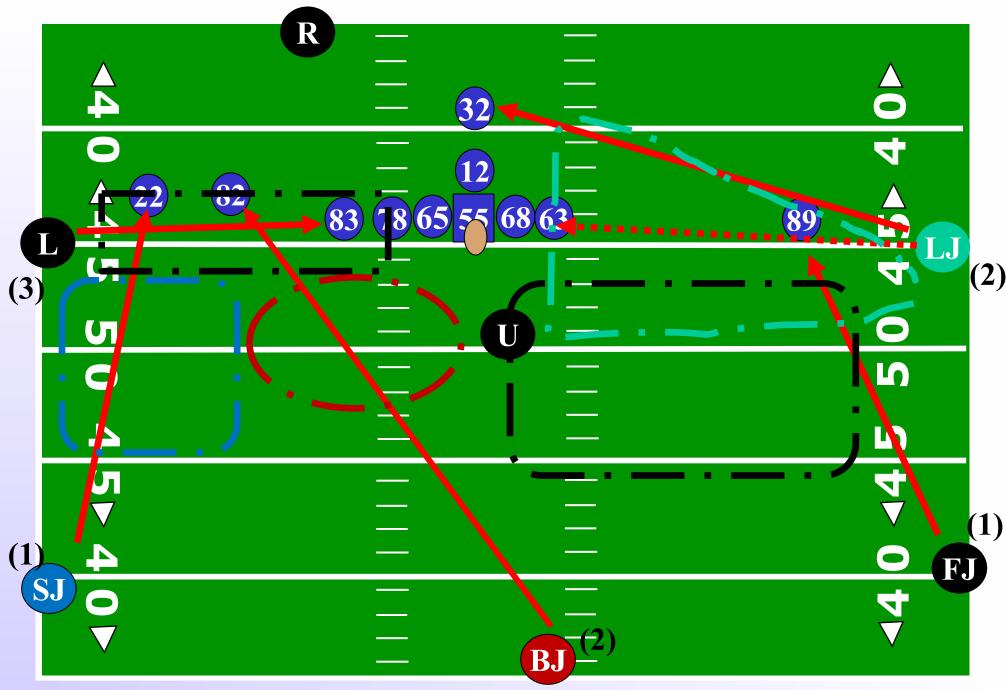
STRENGTH - L ; PRIMARY & SECONDARY KEYS



STRENGTH - L ; PRIMARY & SECONDARY KEYS



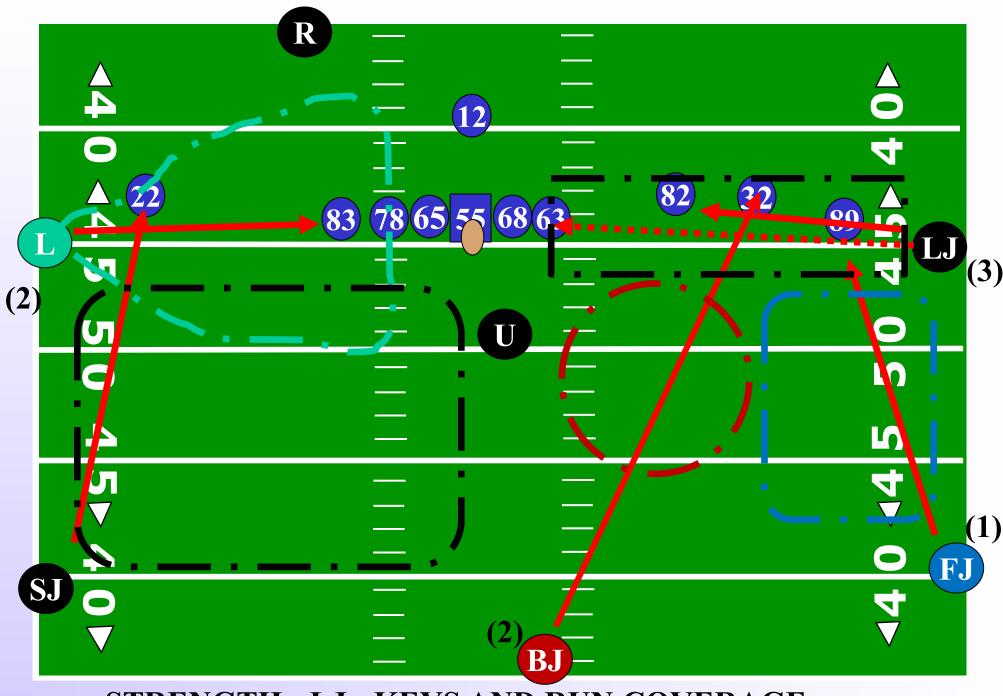
STRENGTH - L ; PRIMARY & SECONDARY KEYS



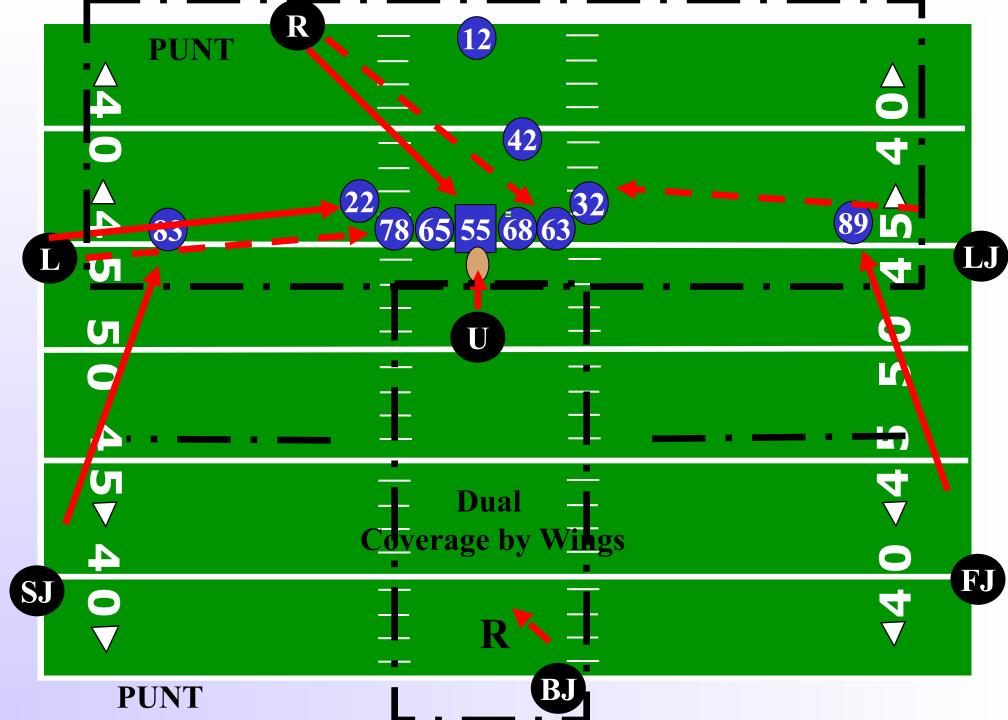
STRENGTH - L ; KEYS & RUN COVERAGE (COLOR CODE)

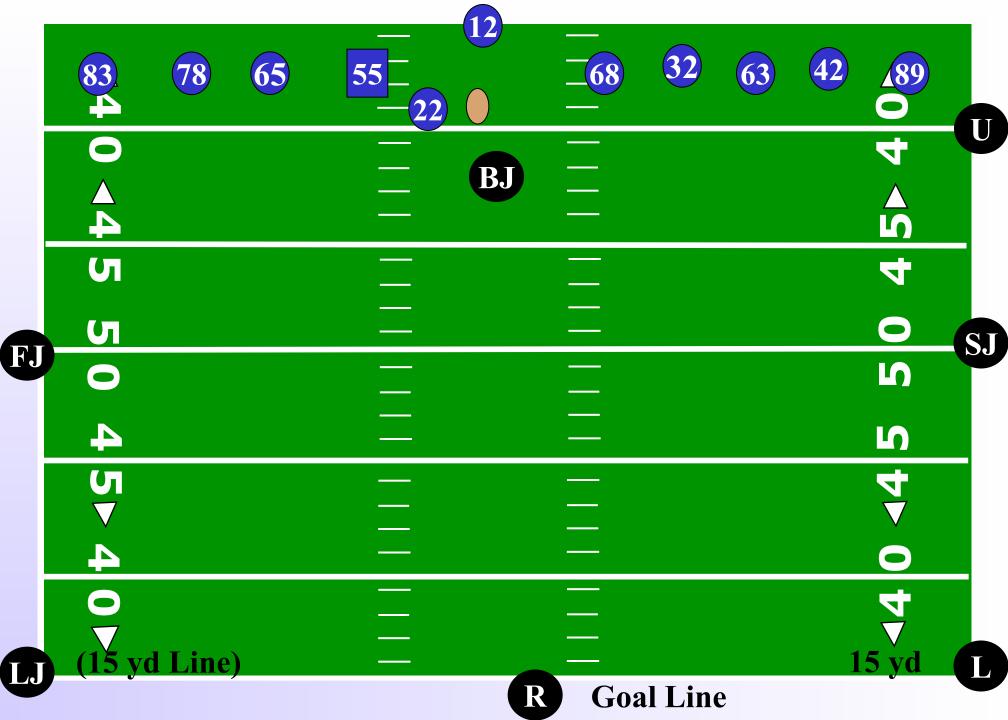
Judge and Field Judge: After the snap, Observe action
Involving the widest receiver on your side. Pay special
Attention for erackbacks. Box in the widest player.
Cover your sideline from 15 yds from LOS. If play is to
Syour side and L or LJ marks out-of-bounds spot, clean
Up action around play.
Y

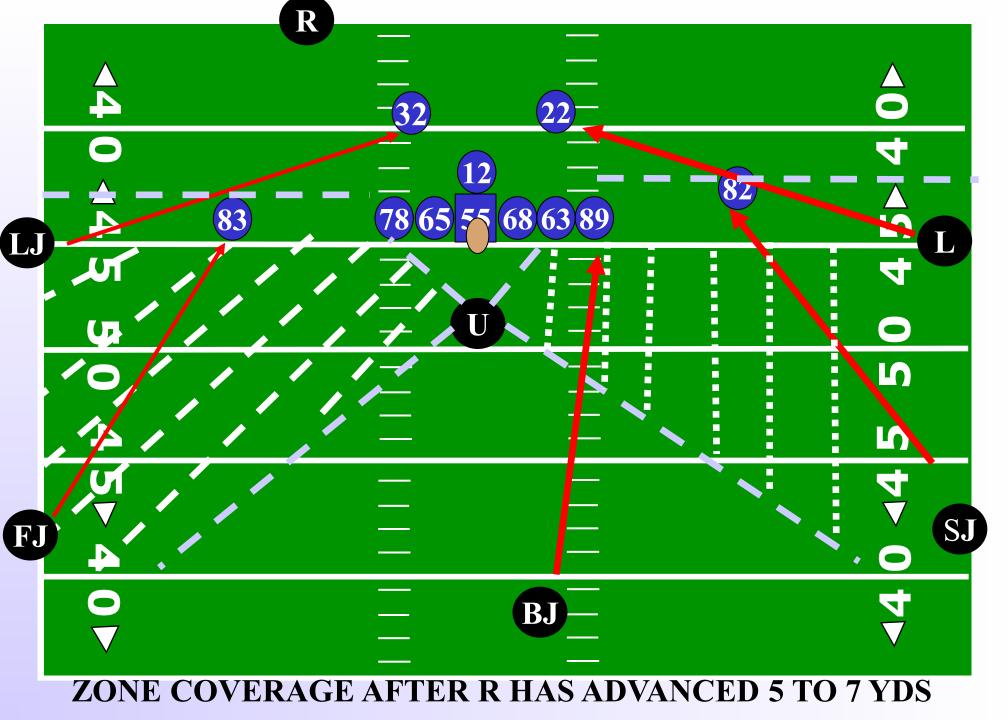
Back Judge: After the snap, observe action by your key Move lateral and backward to observe action behind the Umpire and ahead of the runner. Be ready to take over ∇ on cutbacks and breakaways.

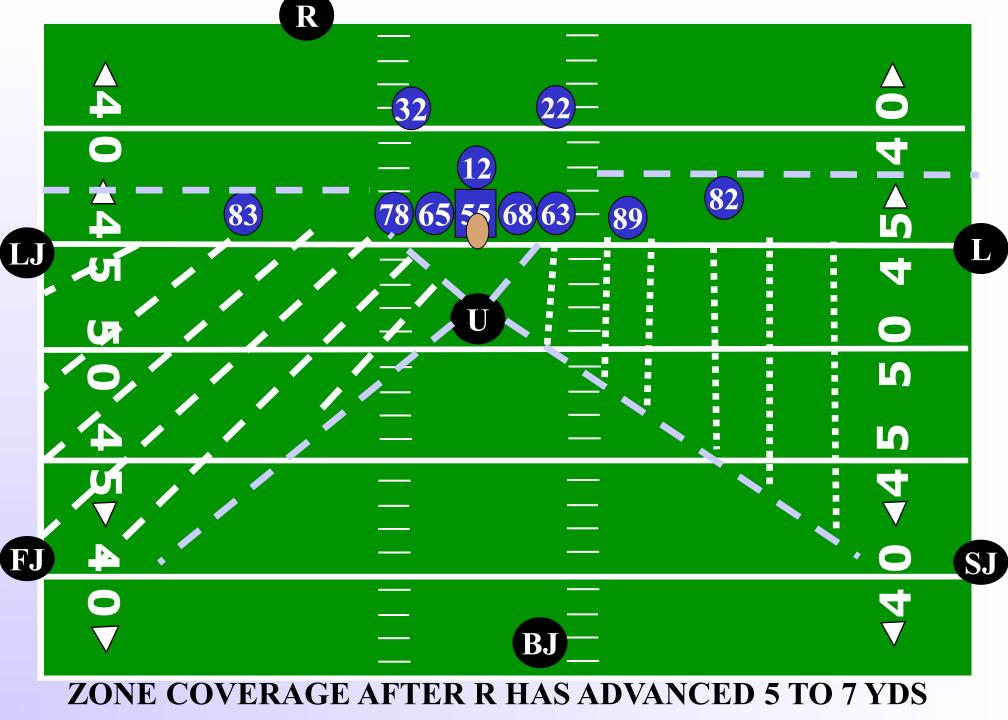


STRENGTH - LJ ; KEYS AND RUN COVERAGE

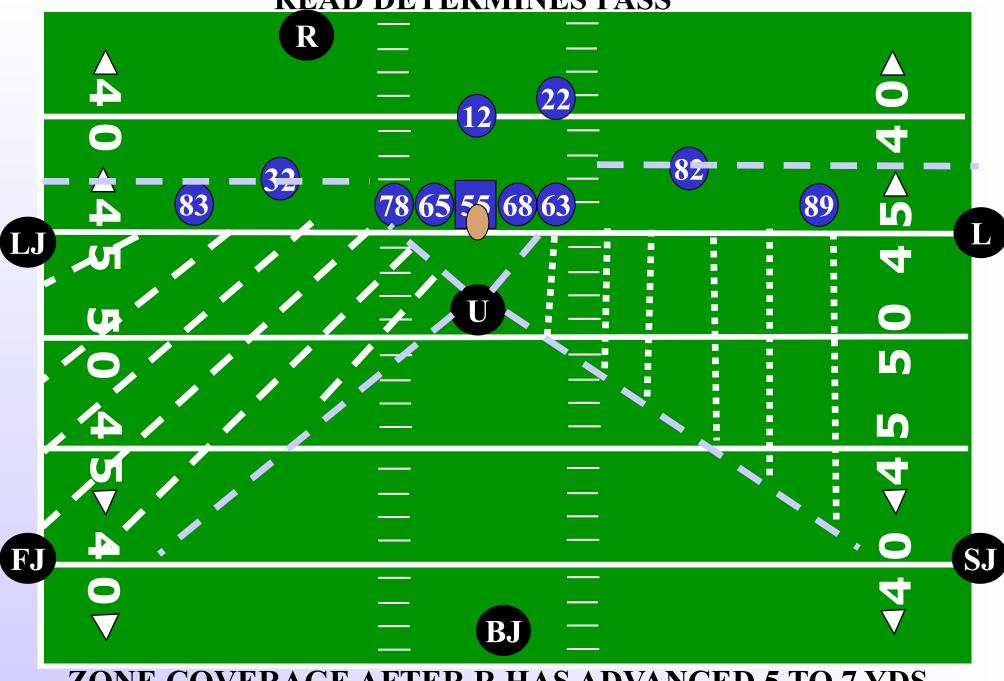








READ DETERMINES PASS

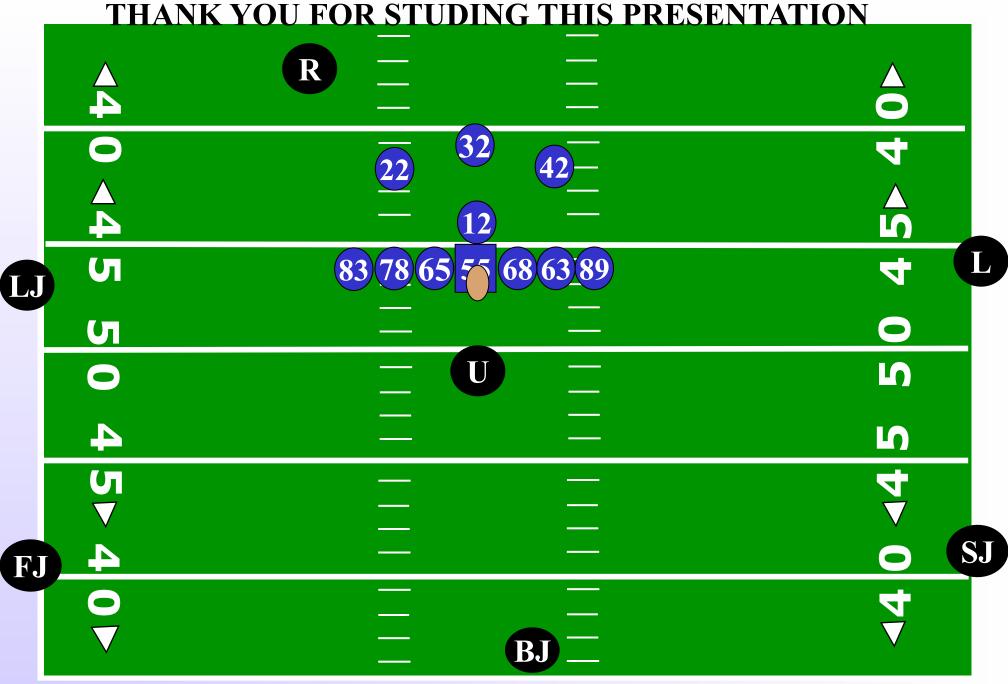


ZONE COVERAGE AFTER R HAS ADVANCED 5 TO 7 YDS

<u>Keys</u>

Keys are intended to help determine <u>MAN</u> coverage at the initial snap. Definitions

Strength of Formation: Determined by number of eligible receivers outside tackle. Tight End: End man no more than 4 yards from nearest lineman. Back in Backfield: Player in backfield between the tackles at snap. Trips: Three or more receivers outside tackle to one side. **Field Judge and Side Judge** Has first key; Based on strength and number of receivers. **Outside Receiver, nearest sideline** Balanced Formation: Declare strength to Line Judge's side. Back Judge: Second receiver on strong side **Linesman and Line Judge** Has second or third key Do not key off the same player as Back Judge. Strong Side: Key Inside Receiver Weak Side: Key off receiver(s) to your side Trips: Inside eligible receivers Balanced Formation: Declare strength to Line Judge's side. Page 54 R, L, LJ, SJ, FJ, BJ Read tackle at snap (run or pass): Umpire: Read guards and center at snap



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